

Animal Behavior

Behavior - an activity or action that helps an organism survive in its environment, or surroundings

Stimulus - any change in the environment that affects the activity of an organism

Innate Behaviors - are not learned. They are coded for in the genes that are passed from parents to their young.

- Other behaviors are learned from observations or direct experience
 - ↳ young learn from watching their parents
- Many behaviors are focused on finding a mate
 - examples
 - courtship displays
 - mating calls
 - scents
 - dances
 - usually the male that does the display
 - ↳ female pick their mate, but can be very picky

Migration - seasonal movement of animals from one place to another

Hibernation - resting state that helps animals survive the winter.